

Topic Learning – Another World!

Week Beginning 18th May



Fantasy Creatures and Castles!

Suggested Activities to choose from. You do not have to do all these activities!

Key Stage 1

- 1) Geography: Dream up your own fantasy world and design a map of what it looks like...
Where will there be mountains, valleys, rivers, coastlines? Draw on the towns and villages, harbours and farms. Plan a road network to link them all together.
- 2) History: How long have people been building castles? Research with an adult to look at early fortifications and compare them with stone castles. Draw both and label some differences.
- 3) Art: Design fantasy creatures that might live in a weird and wonderful fantasy world. Draw them marching across your page in a fantasy festival parade or marching in chalk outside down your patio or pathway!
- 4) D&T: Use a cookie-recipe to make some cookie dough, then cut and shape it to create an edible fantasy animal! Bake and enjoy!
If you haven't got resources for baking, then design and make a weird sandwich for one of your fantasy creatures instead. What strange combinations might they like to eat? (You could even dye your bread mad colours by painting on diluted food colouring!)
- 5) Computing: Research amazing fantasy castles that actually exist around the world: make a PowerPoint to tell family and friends all about the most amazing 'real' fantasy castles...

Key Stage 2

- 1) Geography: Design and label a map of your fantasy land (see KS1 activity), then select the perfect location for a fantasy castle: Make sure it is easy to defend, near food and water and roads or rivers for transport...
- 2) History: Giants often live in castles in fantasy stories. Research and find out about famous giants through history: Where did they live? What trouble did they cause? What happened to them? Who was the first giant? Who was the worst giant? Have any giants lived who were friendly and helpful...?
- 3) Art: Design and draw a surreal world all made out of sweets / food / make-up / lego / food. What kind of creatures might live in your weird fantasy world?
- 4) D&T: Build a junk-model castle for one of the creatures from your art design ideas. Or build a whole fantasy world from lego / mecano / paper / collage materials...
- 5) Music: Create a rap in a strange fantasy language that might be spoken in your imaginary world. Can you invent gibberish words to use but still make your rap sound happy / sad / aggressive / like a celebration...?

Get Active! - Joe Wicks daily activity, Go Noodle Kids...